

MEN ON FIRST AND SECOND

G1	Infield In:	
	Infield Back:	Double Play. Batter and runner on first out (P-2B-1B). Runner on second goes to third.
G2	Infield In:	
	Infield Back:	Double Play. Batter and runner on first out (C-SS-1B). Runner on second goes to third.
G3	Infield In:	
	Infield Back:	Double Play. Batter and runner on first out (1B-SS-1B). Runner on second goes to third.
G4	Infield In:	
	Infield Back:	Double Play. Batter and runner on first out (2B-SS-1B). Runner on second goes to third.
G5	Infield In:	
	Infield Back:	Double Play. Batter and runner on first out (3B-2B-1B). Runner on second goes to third.
G6	Infield In:	
	Infield Back:	Double Play. Batter and runner on first out (SS-2B-1B). Runner on second goes to third.
Gx1	Infield In:	
	Infield Back:	Batter safe. Runner on first out at second (P-2B). Runner on second goes to third.
Gx2	Infield In:	
	Infield Back:	Batter safe. Runner on first out at second (C-SS). Runner on second goes to third.
Gx3	Infield In:	
	Infield Back:	Batter safe. Runner on first out at second (1B-SS). Runner on second goes to third.
Gx4	Infield In:	
	Infield Back:	Batter safe. Runner on first out at second (2B-SS). Runner on second goes to third.
Gx5	Infield In:	
	Infield Back:	Batter safe. Runner on first out at second (3B-2B). Runner on second goes to third.
Gx6	Infield In:	
	Infield Back:	Batter safe. Runner on first out at second (SS-2B). Runner on second goes to third.
G1A	Infield In:	
	Infield Back:	Batter out at first (P-1B). Others advance.
G2A	Infield In:	
	Infield Back:	Batter out at first (C-1B). Others advance.
G3A	Infield In:	
	Infield Back:	Batter out at first (1B). Others advance.
G4A	Infield In:	
	Infield Back:	Batter out at first (2B-1B). Others advance.
G5A	Infield In:	
	Infield Back:	Batter out at first (3B-1B). Others advance.
G6A	Infield In:	
	Infield Back:	Batter out at first (SS-1B). Others advance.
G3-1A	Infield In:	
	Infield Back:	Batter out at first (1B-P). Others advance.
F7	Fly to LF	Batter out. Runners hold.
F8	Fly to CF	Batter out. Runners hold.
F9	Fly to RF	Batter out. Runners hold. OBR A or B on second goes to third.
FD7	Deep LF	Batter out. Runners hold. OBR A or B on second goes to third.
FD8	Deep CF	Batter out. Runners hold. OBR A or B or C on second goes to third.
FD9	Deep RF	Batter out. Runners hold. OBR A or B or C or D on second goes to third.
L1, L3, L4, L5, L6		Line drives. Batter out. Runners hold.
F1, F2, F3, F4, F5, F6		Pop flies in infield. Batter out. Runners hold.

ERROR READINGS

Error Number 1:	Batter safe on error. Runners advance one base. If two-out, OBR A or B on 2nd base score.
Error Number 2:	Wild throw. Batter to 2nd base. Runners advance two bases. If two-out, OBR A or B on first also scores.
Error Number 3:	Muffed ball. Batter safe on error. Runners advance one base.
Error Number 4:	Outfielder kicks ball. Batter takes one extra base. Runners score.
Error Number 5:	Hit gets past fielder to wall. Batter to third and runners score.